## Unit 6: Security and Application Deployment MCQs

Total points 20/20



Android Online Quiz to help you in preparing for Online Exams,

All Theory tutorials: <a href="https://www.cwipedia.in/p/android-software-development.html">https://www.cwipedia.in/p/android-software-development.html</a>

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All Chapter MCQs: https://www.cwipedia.in/p/msbte-mcqs.html

1. Which class is used to send SMS programmatically? *	1/1
A) SmsSender	
B) SmsManager	<b>✓</b>
O C) SMS	
D) None of the above.	
<ul> <li>2. Which permission you need to declare in your AndroidManifest.xm for sending SMS. *</li> </ul>	l file 1/1
A) <uses-permission android:name="android.permission.SEND_SMS"></uses-permission>	<b>✓</b>
B) <uses-permission android:name="android.SEND_SMS"></uses-permission>	
C) <uses-permission ="android.permission.send_sms"=""></uses-permission>	
D) None of the above.	

✓ 3. Which element is used to display Google Maps in your UI? *	1/1
<ul> <li>A) View</li> <li>B) Map</li> <li>C) MapView</li> <li>D) None of the above.</li> </ul>	<b>✓</b>
4. For using Google map which permission you will specify in the AndroidManifest.xml? *	1/1
A) USEMAP  B) USE_GOOGLE_MAP	
<ul><li>C) INTERNET</li><li>D) None of the above.</li></ul>	<b>/</b>
5. If you have used the Google Maps API into your Android application but it does not show the map when the application is loaded, what could be the possible reasons? *	1/1
A) No Internet connection	
B) Incorrect placement of the element in the AndroidManifest.xml file	
C) Missing INTERNET permission in the AndroidManifest.xml file	
D) All of the above.	<b>/</b>

✓ 6. What is geocoding? *  1/1	
<ul> <li>A) Geocoding is the act of converting an address into its coordinates (latitude and longitude).</li> </ul>	
B) Geocoding converts a pair of location coordinates into an address.	
C) Geocoding means geographical coding.	
D) None of the above.	
7. To enable zoom control on google map, Which method of MapView is 1/1 used? Suppose that instance of MapView is mapView. *	
A) ZoomControls.Enabled=true.	
B) mapView.setBuiltInZoomControls(true);	
C) mapView= ZoomControls(true);	
O D) None of the above	
8. By default, Google Maps displays the map of the United States when it 1/1 is first loaded. How you can display the particular location? *	
A) You cannot change the default locaction.	
B) setZoom= true.	
<ul><li>C) By using the animateTo() method of the MapController class.</li></ul>	
D) None of the above.	

<b>✓</b> 9	9. How will you add a marker on the map? *	1/1
	A) Directly use draw method.	
O	B) You cannot add marker on the map.	
	C) Implement an Overlay class and override the draw() method.	<b>✓</b>
0	D) None of the above	
<b>✓</b> 1	10. Which class is used to access to the system location services? *	1/1
	A) LocationManager	<b>~</b>
0	B) Object	
0	C) GoogleManager	
0	D) None of the above.	
	11. If you know the address of a location but want to know its latitude and ongitude, then which class is used? *	1/1
	A) Geocoder	<b>✓</b>
0	B) Location	
0	C) MapViewLocation	
0	D) None of the above	

12. What is the sandbox in android? *	1/1
A - Each application runs securely in sandbox without interrupting another process	<b>✓</b>
B - Android Box	
C - Android development tool kit	
D - None of the above	
✓ 13. How many levels of securities are there in android? *	1/1
A - App level security and kernel level security	<b>~</b>
B - Android level security	
C - Java level security	
D - None of the above	
✓ 14. What are the commands needed to create APK in android? *	1/1
A - No need to write any commands	
B - Create apk_android in command line	
C - Javac,dxtool, aapt tool, jarsigner tool, and zipalign	<b>✓</b>
D - None of the above	

✓ 15. What is	APK in android? *	1/1
A - Android	packages	
B - Android	pack	
C - Android	packaging kit	<b>✓</b>
D - None of	the above.	
√ 16. is goog	le developer console-free? *	1/1
<b>V</b> 10. 15 goog.	le developer console Tree:	1/1
Yes		
No		<b>✓</b>
Maybe		
	rue You can upload an unlimited number of Android App on ore using your play console? *	1/1
True		<b>✓</b>
○ False		

<b>✓</b>	18. What is the daily limit of uploading apps on the play store *	1/1
	A.15	<b>✓</b>
0	B. 10	
0	C. No limit	
0	D. 20	
<b>~</b>	19. If you publish your app as a free, it must remain free for a lifetime of the app. *	1/1
•	True	<b>✓</b>
0	False	
<b>✓</b>	20. You need to pay a one-time "Developer Registration Fee " of to Google *	_1/1
0	A. \$20 USD	
0	B. It is free	
0	C. \$30 USD	
•	D. \$25 USD	<b>✓</b>
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